

## Small experiments and side projects

- [DSeries](#) - a small Java app to download subtitles for your favorite TV series.
- [Popcorn](#) - a platform to store physical documents and perform OCR on them. The documents can then be searched in the web interface.
- [Sandbox](#) - a Ruby on Rails app with several experiments, including an earthquake finder, an automatic text topic extractor, and a Red Hot Chili Peppers song title generator.
- [Simple-rails-blog](#) - a dead simple RoR blog app.
- [Video Maker](#) - a Java app that can generate presentations from a bunch of images and text in a (semi) automated way.
- [JPG Image Organizer](#) - small Ruby script that organizes your JPG images in a year/month folder structure.
- [Live View Memory Game](#) - card memory game in Phoenix LiveView.

## Game development courses

- [\[Udemy\] Unreal Multiplayer Master: Online Game Development In C++](#)
- [\[Udemy\] Unreal Engine 4 Mastery: Create Multiplayer Games with C++](#)
- [\[Udemy\] Discovering Godot: Make Video Games in Python-like GDScript](#)

## Game development tutorials

- [\[UE4\] Quadcopter tutorial series](#)
- [\[UE4\] Electricity tutorial series](#)
- [\[UE4\] Simple health system](#)
- [\[UE4\] Rocket Boosters](#)
- [\[UE4\] A bit of multiplayer fun with friends](#)
- [\[Godot\] MultiMeshInstance Cube Sphere](#)
- [\[JS\] Utility functions and Utility AI, a practical example](#)